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GHOST RIDER 2099

B E W A R E

WAREWOLF!

DIRECT EDITION

00411



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Buckley/Giam
341

WAREWOLF'S BEST FRIEND
I EVER HAD. THE MAN WAS
SOLID STATE. AS IN,
"THEY DON'T MAKE 'EM
LIKE THAT ANYMORE."

HE TAUGHT ME HOW
TO HACK THE STREET
AFTER THE OLD MAN
THREW ME OUT. COUNTING
ON HIM TO WATCH MY
BACK WAS AS EASY
AS BREATHING.

SHOULD'VE
FIGURED THAT
WOULDN'T
LAST.

NOTHING I
LIKE STAYS
THE WAY I
LIKE IT.

TERMINATE
TARGET:
"GHOST RIDER"

UNCONTROLLABLE LARGE

WORDS LEN | PETER GROSS
KAMINSKI | BREAKDOWNS
MARK BUCKINGHAM
W/KEV SUTHERLAND FINISHES
STARKINGS/ | CHRISTIE SCHEEL
COMICRAFT | W/HEROIC AGE
LETTERING | COLORS

EDITOR EVAN | BOBBIE CHASE | COVER TOM
SKOLNICK | GROUP EDITOR DE FALCO

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TARGET
EXTERIOR:
HOLOGRAPHICALLY-
CONFIGURED TACTILE
FEEDBACK FIELD

SKRAPTCH



PURPOSE:
CAMOUFLAGE

WAREWOLF?



YOU
STILL IN
THERE,
MAN?

**TALK
TO
ME!**



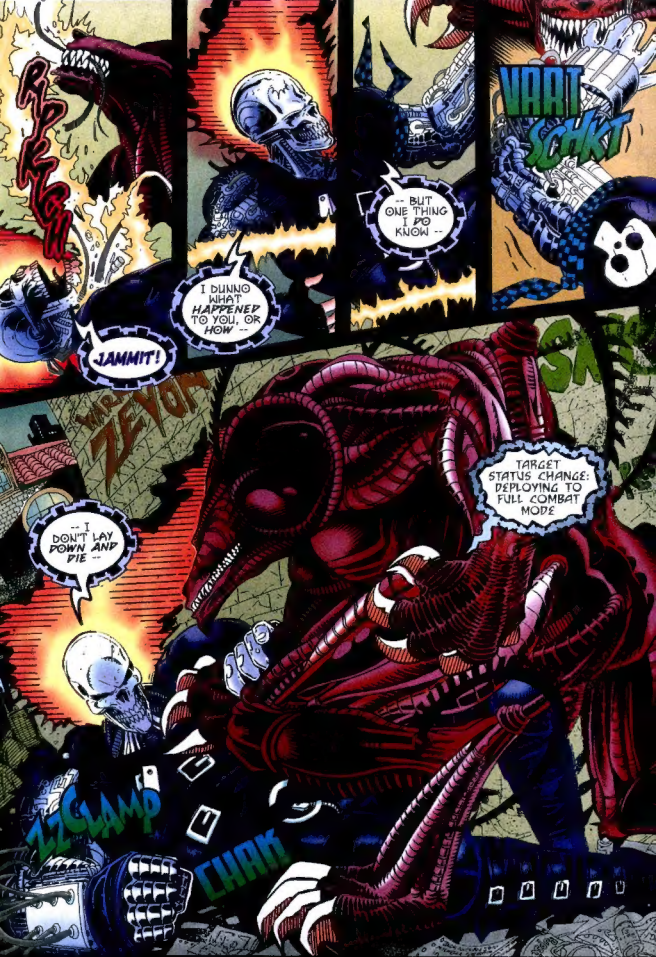
DISREGARD
VERBAL
INPUT

I...

CONTENT
IRRELEVANT



KRUTCH



RRRR

VAAT
SCHKT

-- BUT
ONE THING
I DO
KNOW --

I DUNNO
WHAT
HAPPENED
TO YOU, OR
HOW --

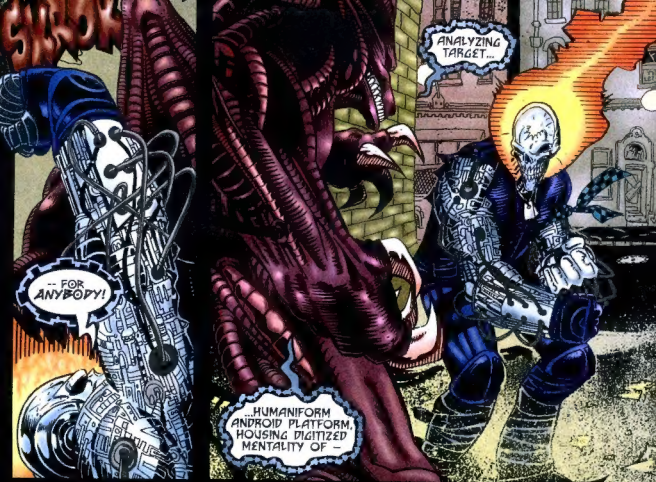
JAMMIT!

-- I
DON'T LAY
DOWN AND
PIE --

TARGET
STATUS CHANGE:
DEPLOYING TO
FULL COMBAT
MODE

ZZCLAMP

CHUNK



-- FOR ANYBODY!

ANALYZING TARGET...

...HUMANIFORM ANDROID PLATFORM, HOUSING DIGITIZED MENTALITY OF --



ZERO?

CANT

MAKE IT

COMMAND OVERRIDE

STOP



RESUME

SHRAANK

JUST MY SHOCKIN' LUCK.

THERE'RE MORE
WORTHLESS
PUSSESS IN THIS
TOWN THAN I CAN
COUNT --

L'MON,
MAN!

NOW
I KNOW
YOU'RE STILL
ONLINE!

WAKE
UP!

-- RATBITERS
I'D GREASE
IN A HOT
SECOND --

-- AND I GOTTA
END UP RIPPIN' WITH
ONE OF THE MAYBE
TWO PEOPLE I GIVE
A JAM ABOUT.

OPTION
NO LONGER
AVAILABLE

THR
K
A
M
M

NOT LIKE
I'VE GOT A
BLUE --

-- ABOUT
WHAT'S
HAPPENED
TO THE
OTHER
ONE...

JEEZ, QUIT
SHOVING!
I'M
GOIN'
ALREADY!

NO
TALKING.

Ah,
GO WRECK
YOURSELF.

MISTER
WOMACK?

THE PERPE-
TRATORS
YOU WANTED
TO SPEAK WITH,
SIR.

YOU
THE
BOSS?

WHAT
DYA WANT
WITH US?

INFORMATION.

YOU
TRIED TO ACCESS
A PROPRIETARY
ALGORITHM
BELONGING TO THIS
COMPANY. WHY?

OH, THAT. JUST
AN ACCESS CODE
MIS-READ. TOTAL
ACCIDENT.

WE'RE
JUST A
COUPLE OF
STUPID KIDS,
Y'KNOW?

OBTUSELY.

COOPERATION
WOULD BE
MUCH MORE
INTELLIGENT.

WE FOUND
THIS DISK ON
THE SCENE,
SIR.

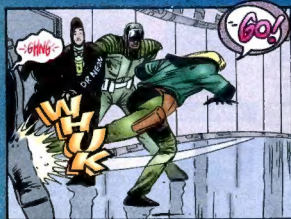
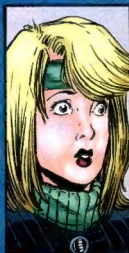
Hm. I'LL HAVE
IT LOOKED
AT.

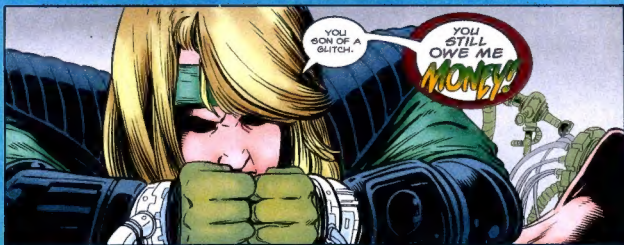
IN THE
MEANTIME,
TAKE THEM
DOWN TO NEURO-
TERROGATION.

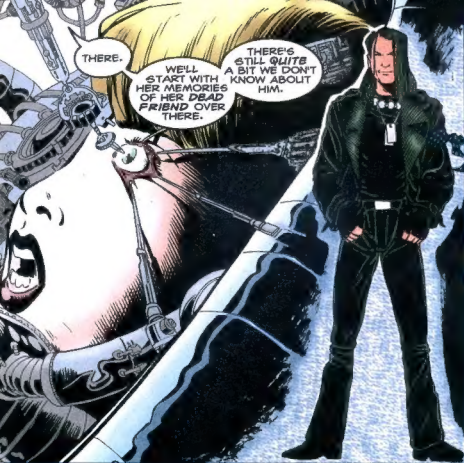
I THINK
WE'RE
IN MAJOR
TROUBLE,
HERE.

YEAH?
AND WHOSE
FAULT IS
THAT, SPID-
BOY?

I
SAID NO
TALKING.







THERE.

WE'LL
START WITH
HER MEMORIES
OF HER DEAD
FRIEND OVER
THERE.

THERE'S
STILL QUITE
A BIT WE DON'T
KNOW ABOUT
HIM.

MEANWHILE...

DISGRACEFUL.

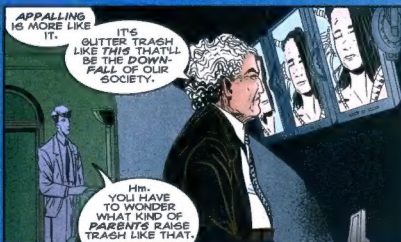


PARDON
?

MMN?

Oh.
JUST...
THINKING
OUT LOUD,
SIR.

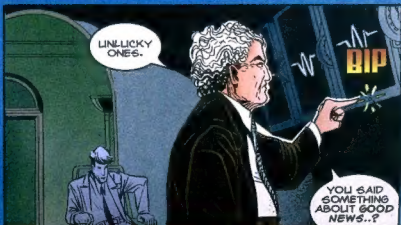
SOME-
THING ABOUT
OUR DEAD
DATA PIRATE
YOU FIND FAS-
CINATING?



APPALLING
IS MORE LIKE
IT.

IT'S
GUTTER TRASH
LIKE THIS THAT'LL
BE THE DOWN-
FALL OF OUR
SOCIETY.

Hm.
YOU HAVE
TO WONDER
WHAT KIND OF
PARENTS RAISE
TRASH LIKE THAT.



UNLUCKY
ONES.

BIP
YOU SAID
SOMETHING
ABOUT GOOD
NEWS...?



YOU
DISAPPOINT
ME WOMACK

I'D THOUGHT
YOUR AMBITION
WAS LEASHED BY
COMMON SENSE

OR DO YOU
ACTUALLY
BELIEVE YOU
COULD TEACH
ME TO CRUNCH
NUMBERS?

-- DO YOU
THINK THE OLD
MAN NEEDS TO
KNOW ABOUT IT
JUST YET?

INPUT
FLAG

MAGNIFICENT

PRELIMINARY ANALYSIS
OF MODIFIED VEHICLE
CONFISCATED BY CSS

PROCESSING...

EASILY HALF
A DOZEN
UNKNOWN NEW
TECHNOLOGIES.

ALL OF
WHICH WILL
NO DOUBT
HAVE TO BE
PROSCRIBED.

DISSEMINATION
OF SUCH POTEN-
TIAL MEANS OF
TECHNOLOGICAL
INDEPENDENCE
WOULD HAVE A
CATASTROPHIC
EFFECT ON
SOCIAL ORDER.

MEDIA FILTER
ACTUATED;
KEYWORD
"GHOST RIDER"

THIS IS
WILLIS ADAMS
REPORTING LIVE
AND DIRECT FROM
THE STREETS OF
TRANSVERSE
CITY.

A BATTLE
IS RAGING
TONIGHT --

-- A
CLASH OF
TITANS BETWEEN
THE MYSTERIOUS
OUTLAW KNOWN
AS THE GHOST
RIDER --

-- AND
AN EVEN MORE
TERRIFYING NEW
MENACE.

CSS
SPECIAL FORCES
UNITS, HAVING
ALREADY ENGAGED
THE GHOST RIDER
IN ONE INCONCLUSIVE
BATTLE EARLIER --

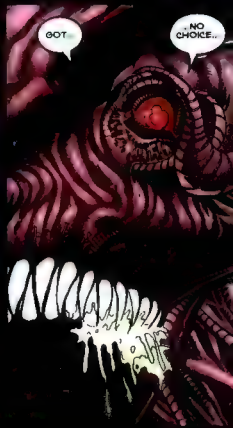
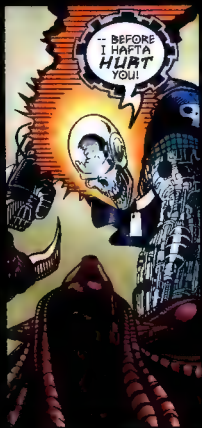
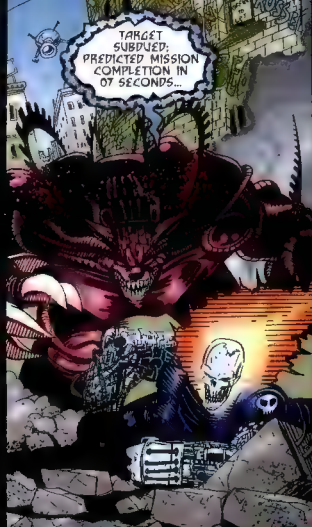
-- ARE
REPORTEDLY
ON ROUTE TO THE
SCENE OF THE
CARNAGE.

WHETHER
THEY CAN
DEAL WITH
THIS SITUATION,
HOWEVER --

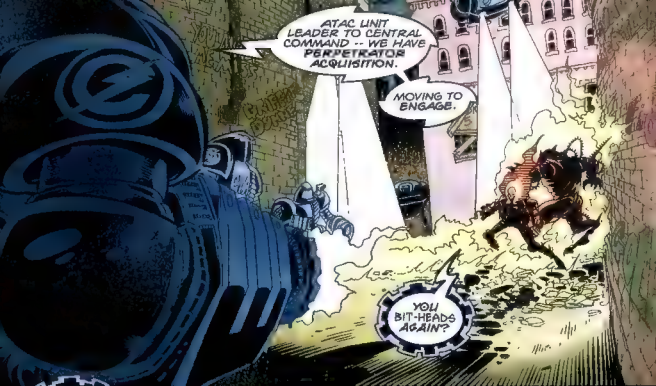
-- REMAINING
TO BE SEEN.

SKRAATCH

THRAKA CHAM







ATAC UNIT
LEADER TO CENTRAL
COMMAND -- WE HAVE
PERPETRATOR
ACQUISITION.

MOVING TO
ENGAGE.

YOU
BIT-HEADS
AGAIN?

CAN'T
YOU SEE I'M
BUSY?!



SKAM



CRASH



SHAKRAK

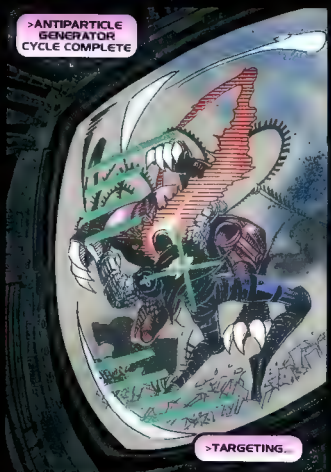
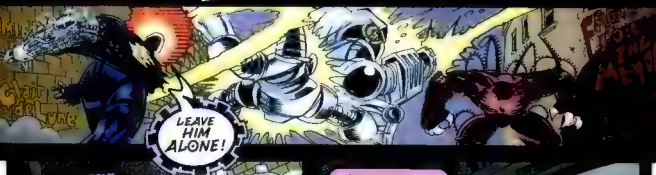
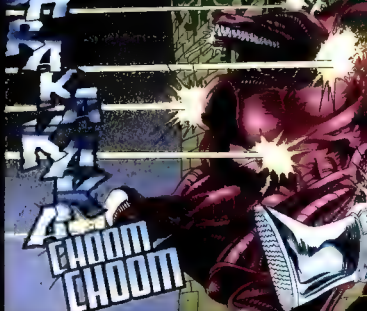


THROKAKAKAK

DIMARCO!
I NEED
BACK-UP!

MISSION
OBJECTIVE IN
JEOPARDY

REMOVING
OBSTRUCTIONS





WARE-
WOLF, WE
GOTTA



TOO
LATE,
MAN.



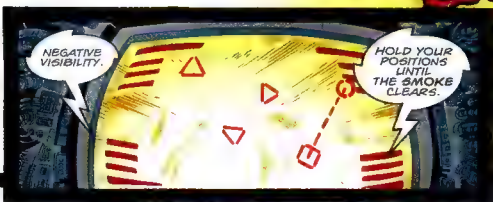
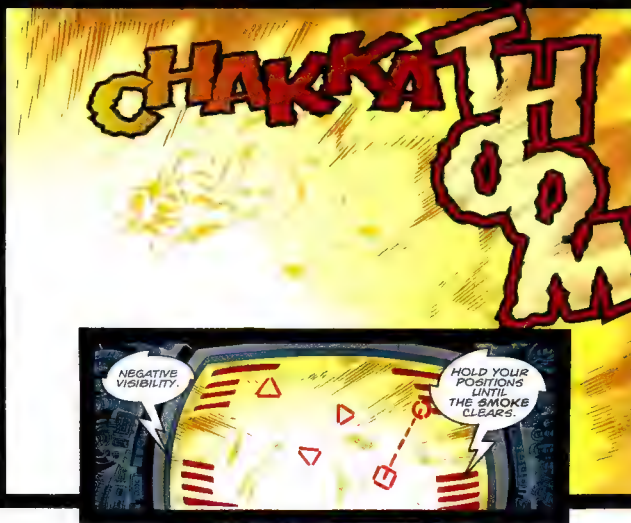
YOU
SHOULDA
LISTENED.

THAK

NEVER
DID
KNOW



WHAT'S
GOOD FOR
YOU!



NEGATIVE
VISIBILITY.

HOLD YOUR
POSITIONS
UNTIL
THE SMOKE
CLEARS.



AW, NO...

DON'T...

BETTER...
THIS WAY
ZEROMAN.



'LEAST I'M
FREE...

AND THE
RATBITERS...
LOSE.



HAMMIT,
IT'S NOT
FAIR!

WHO DID
THIS TO
YOU?



D

MONIX

WO...
MACK



AND
HAR

HARR...
16666

155



HARRISON
!?!

КА
ТНААК



WHAT,
D'YOU
THINK I'D
FORGET?

FAT
CHANCE.

THRAAAMMM

OPTIC LASER
SELECTED
> SCAN MODE
MAPPING
TARGET

RECALIBRATING
BEAM INTENSITY
> ASSAULT MODE



PAYBACK'S
BURNED INTO
ROM.

GARGE!

YOU'D
BETTER E-MAIL
THE BODY
BANKS.

SHOOT

SHAK

WHH

CHAKLAK

BLK

CHIN

TELL 'EM
TO GET
READY --

SO
BIG
BOSS



-- FOR
RUSH
HOUR.

NEXT: BRUTAL YOUTH!

GHOST RIDER 2099

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387 Park Avenue South, New York NY 10016

EVAN SKOLNICK
Editor
BOBBIE CHASE
Group Editor

All correspondence must include
your name and address,
though we will withhold
that information at your request.

STRAIGHT FROM EVAN

Normally, this would be the place wherein we printed the choicest letters we received from you, our rabid readers, regarding GHOST RIDER 2099 #1. However, since those very letters contained so many urgent requests for more information on the language and history of Transverse City, we've decided to cave in quickly to your demands before things get ugly.

Worry not; we'll get to your letters next issue, on a proper letters page with a proper letters page title. So keep writing!

In the meantime, get yourself out of read-only mode and visit this little walk through Transverse City. Steer clear of CSS blackboots, ramp up your attitude, and you should find it a pretty jagged trip.

A TOURIST'S GUIDE TO TRANSVERSE CITY

by Len Kaminski

HISTORY

TRANSVERSE CITY is a huge industrialized urban sprawl that stretches between Detroit and Chicago. Originally designed as the center starting point of an ambitious transcontinental traffic construct begun in 2034, the bulk of Transverse City is a ten-story, twenty-lane superhighway.

An ill-fated — and some say ill-advised — project, the transcontinental superhighway was never to be realized; a series of massive cost overruns, combined with entrenched corporate corruption, proved a fatal blow to the contractor, Interstate Incorporated, twelve years into construction. Local legend has it that the suicide note of I.I.'s CEO, who took his own life shortly after his company was forced into bankruptcy, read simply, "It seemed like a good idea at the time."

The only section actually completed, spanning the Chicago/Detroit axis, was nonetheless pressed into service for both private and commercial traffic.

With local traffic unable to even approach the construct's massive capacity, and with creditors nipping at I.I.'s tattered heels, the superhighway — soon to be known as Transverse ("from here to there") City — rapidly degenerated into a nightmare of social ecology gone awry, as various levels and sections were parceled out to a hodgepodge of secondary developers.

The upper levels quickly came to represent socio-economic status, by and for those of the upper classes who either preferred ground-based vehicular travel, or who weren't quite wealthy enough to have their own private aircraft.

Meanwhile, the lower levels were left to become the habitat of millions of squatters and refugees of the permanent underclasses. And serving as a sort of buffer zone between these two extremes, middle-class housing complexes, shopping malls and the like were constructed on levels four through seven.

Over the years, various other developments have sprung up around Transverse City itself, creating an overdeveloped carpet of apartment complexes, fast-food joints, strip malls, and so on, clinging to and spreading out from the superhighway — like a fungus — for several miles to either side.

PREVAILING CONDITIONS

The two endpoints of Transverse City, Chicago and Detroit, are polar extremes. Chicago is a bustling metropolis engaged in making a comeback from the social and economic unrest of the mid-century, doggedly pursuing Alchemax's New

York as a model of 22nd Century urban planning, though so far without total success.

Detroit, on the other hand, is a Designated Toxication Zone, a heavily industrialized manufacturing center where ecological concerns have been thrown out the window in their entirety; it's a polluted hellhole twenty-five miles in diameter, inhabited only by automated factories and refineries with skeleton crews of humans either cybernetically modified to withstand the environment, or clothed in extensive protective pressure-suits. A variety of technological means have been employed to contain the deadly by-products of industry to that 25-mile area, including an electrostatic field dome that prevents Detroit's atmosphere from mingling with the rest of the world's.

Unlike the New York area, Transverse City and its surrounding regions are not owned and operated by a single transnational like Alchemax, but instead have been divided piecemeal amongst dozens of lesser corporations. These companies — all of whom are constantly jockeying for dominance over the others in ongoing squabbles over territorial and financial issues — have established URBAN MANAGEMENT (or, "UrMan") to administer and operate the day-to-day municipal functions of Transverse City. UrMan, in turn, has contracted law-enforcement and corporate security duties out to CENTRAL SECURITY SYSTEMS (also known simply as "CSS").

CSS considers itself to have a broader mandate than other private police forces like Alchemax's Public Eye; CSS doesn't so much provide justice for payment as they attempt to impose order of a particularly inflexible kind. Even with their fascist tactics, however, Transverse City is far too large and lawless for them to maintain a uniformity of order, and the lower levels in particular can make 42nd Street look like Disneyland.

The most powerful corporate player in Transverse City — far more powerful than most people are aware — is Data Manipulation and Organization Networks, a.k.a. D/MONIX. Its corporate philosophy, as laid out by founder and CEO Dyson Kellerman, is that ownership of property and overt temporal power is irrelevant if one controls the flow and interpretation of information itself; that pre-eminence is to be achieved not by controlling land or public behavior, but by controlling and manipulating what people — including heads of rival companies — think.

Because of the deep hooks D/MONIX has sunk into UrMan, CSS and virtually every other company in Transverse City, they are the *de facto* decision-makers of the entire region. Very little of any consequence happens in Transverse City that D/MONIX doesn't instigate or have a hand in, even though very, very few people — including most D/MONIX executives — are actually aware of this fact.

LOCAL LINGO/TECH TALK

BIT-HEAD — A very stupid person.

BIZ — Derogatory general term for Big Business; variation "biz suit" used to refer to corporate executives and their ilk; also, as a shortened form of "business".

"I've got biz to settle with the biz suits."

BLACKBOOTS — Insulting term for CSS Securitytroops; analogous to 20th Century usage of "pigs" in reference to police officers.

CRATER — Go horribly wrong, fail.

"That second-hand motherboard's gonna crater on you."

DECOMPILE — Think, ponder.

DIFF — Abbreviated version of "different".

DOWNRAMPER — Inhabitant of Transverse City's lower levels. Derogatory.

GLITCH — Expletive; "Holy glitch" and "Son of a glitch" are common usages.

HOTLOAD — Refers to both stealing and the stolen material itself; usually in reference to pirated computer data.

INFO-DUMP — Inform, transfer information.

"I know you're hiding something — info-dump me."

JAGGED — Cool. Shortened in the converse, as in, "Hey, that's not jag."

JAM (also JAMMIT, JAMMED) — General expletive.

MEATWARE — Human flesh; analogous to the computer terms "software" and "hardware".

PUNCH DECK — To enter cyberspace on a computer terminal or through a biopunch implant.

PUSBAG — An evil and/or obnoxious person; someone you really don't like very much.

RAMPED — Enthused, as in "I'm really ramped for this job."

Variations "ramped up" or "ramped down" used to refer to increasing or decreasing the level of attitude; also, sometimes used in reference to adjustments made to machinery. "I ramped down the sarcasm and got down to business, ramping up my cyberspace deck's baud rate."

RATBITER — See PUSBAG.

READ-ONLY — Used to describe someone or something that is incapable of learning new information.

RETRAD — See RATBITER.

ROM — Permanent memory.

RIP — To get angry; also, to fight.

ROADRASH — See RETRAD.

SHOCK — Generic expletive, used as elsewhere in North America of 2099.

SKELTERED — Mixed up, beyond repair.

SPEW — General expletive.

SPUD — Man; guy. Variation "spud-bay" used derogatorily.

STALE — Obsolete, out of fashion.

SURF DATA — See PUNCH DECK.

VID — See, understand, get the point.

"Did it this time; we're not going to tell you again."

WETWARE — The human brain; analogous to the computer terms "software" and "hardware".

ATTENTION CYBERJOCKS!

GHOST RIDER 2099 writer LEN KAMINSKI is waiting in cyberspace for your electronic mail! deposit your digital messages for him, and he'll do his best to respond to you personally. Your E-mail may also show up here, in the GR2099 letters page!

LEN can be reached on COMPUSERVE at I.D. # 74130, 3464

See you in C-space!